



C14-IT-602

4755

BOARD DIPLOMA EXAMINATION, (C-14)
MARCH/APRIL—2017
DIT—SIXTH SEMESTER EXAMINATION

COMPUTER GRAPHICS

Time : 3 hours]

[Total Marks : 80

PART—A

3×10=30

Instructions : (1) Answer **all** questions.
(2) Each question carries **three** marks.
(3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.

1. Write a short note on primitive operations.
2. Define polygon. List different representations of polygons.
3. Write a short note on homogeneous coordinates.
4. Write a short note on display procedures.
5. Write a short note on renaming a segment.
6. Write a short note on visibility.
7. Write a short note on multiple windowing.

- * 8. Write a short note on adding of clipping to system.
- 9. Define interaction
- 10. Write a short note on 3D primitives.

PART—B

10×5=50

Instructions : (1) Answer *any five* questions.

(2) Each question carries **ten** marks.

(3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.

- 11. (a) Explain vector refresher.
(b) Write the applications of polygons.
- 12. Explain polygon interfacing algorithm.
- 13. Explain about scaling transformation on SIN and COS.
- 14. (a) Define segment.
(b) Write how to create segment.
(c) Write about how to delete a segment.
- 15. Explain Sutherland-Hodgman Algorithm with an example.
- 16. Explain in detail about viewing transformation implementations.
- 17. Explain about parallel projection.
- * 18. Explain 3D geometry.
