C09–IT–**606 A**

3778

BOARD DIPLOMA EXAMINATION, (C–09)
OCT/NOV—2015
DIT—SIXTH SEMESTER EXAMINATION
COMPUTER GRAPHICS

Time : 3 hours]   [*Total Marks* : 80

PART—A   3×10=30

Instructions : (1) Answer **all** questions.

                 (2) Each question carries **three** marks.

                 (3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.

  1. What are display file and interpreter?

  2. What is a polygon? List various types polygons.

  3. Write about SIN and COS scaling transformations.

  4. What is a shear trnasformation?

  5. Write the procedure for deleting a segment.

  6. What is a segment? List various components of segment table.

  7. What is meant by windowing and clipping?

8. Write about multiple windowing.

9. Write about 3D primitives.

10. Define interaction and list various hardware devices used in interaction.

PART—B   10×5=50

Instructions : (1) Answer *any* **five** questions.

(2) Each question carries **ten** marks.

(3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.

11. Explain Brenham's algorithm.

12. Explain the procedure for filling a polygon with algorithm.

13. Explain homogenous coordinates and translation.

14. Explain about other display file structures.

15. Explain about the Cohen-Surtherland outer code algorithm with example.

16. *(a)* What is meant by viewing transformation? Explain.

(b) Explain the procedure for adding clipping to the system.

17. *(a)* Explain 3D transformation.

(b) Write about parallel projection.

18. Explain rotation about an arbitrary axis.

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