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BOARD DIPLOMA EXAMINATION, (C-09)

MARCH/APRIL-2014

DIT—SIXTH SEMESTER EXAMINATION

JAVA PROGRAMMING

Time : 3 hours]

[Total Marks : 80

PART-A

3×10=30

Instructions : (1) Answer all questions.

- (2) Each question carries three marks.
- (3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.
- **1.** State the importance of byte code.
- 2. Write about Java literals.
- **3.** Write about type conversion and casting.
- 4. What is the use of command line argument?
- **5.** Define a package.
- 6. Define an interface with syntax.
- 7. Write the advantages of exceptions.
- 8. List any six stream classes in Java.

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- 9. Write a short note on dialog box.
- 10. Write about usage of scroll bars.

PART—B

10×5=50

Instructions : (1) Answer any **five** questions.

- (2) Each question carries **ten** marks.
- (3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.
- **11.** (a) Explain with an example lifetime of variables.
 - (b) What is a constructor? Describe its special properties.
- **12.** (a) Describe in detail the benefits of inheritance.
 - (b) Explain the working of 'static' and 'final' with example.
- **13.** (a) Explain how to implement the thread class and runnable interface.
 - (b) Explain thread priorities.
- 14. (a) Explain the concept of synchronization with an example.(b) Explain the concept of interthread communication.
- **15.** Explain various stream classes.
- **16.** Explain the order of initialization and termination of applet.
- **17.** Explain the usage of menus, menu bars, text field and text area.
- **18.** (a) Explain the creation of a window in a applet.
 - (b) Explain the working with graphics.

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