

# со9-іт-404

## 3498

## BOARD DIPLOMA EXAMINATION, (C-09)

## OCT/NOV-2014

### **DIT—FOURTH SEMESTER EXAMINATION**

## OOP THROUGH C++

Time: 3 hours ]

[ Total Marks : 80

### PART—A

3×10=30

#### Instructions : (1) Answer all questions.

- (2) Each question carries three marks.
- (3) Answer should be brief and straight to the point and shall not exceed *five* simple sentences.
- 1. Define data hiding.
- **2.** List the features of inline function.
- **3.** Write the characteristics of constructors.
- **4.** Define friend function.
- 5. Define reference. How is a reference variable declared?
- **6.** State any three benefits of inheritance.
- **7.** What is inheritance?

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- 8. State the need for virtual classes.
- **9.** What are the differences between sequential and random access files?
- 10. What is a template? List the types of templates in C++.

#### PART—B

**Instructions** : (1) Answer any **five** questions.

- (2) Each question carries ten marks.
- (3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.
- **11.** Write a C++ program on binary operator overloading using friend function.
- **12.** (a) Explain the structure of C++ program with an example.
  - (b) Explain the steps in developing a C++ program.
- **13.** Explain the concept of returning objects from function with an example.
- **14.** Explain how to access member functions using array of objects with an example program.
- **15.** Explain virtual function concept with a small program.
- **16.** Write a C++ program to illustrate multiple inheritance.
- **17.** Explain any five I/O manipulators with examples.
- **18.** Explain a class template for stack data structures.

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AA46 (O)—PDF

10×5=50