



C16-EE-505

6637

BOARD DIPLOMA EXAMINATION, (C-16)

JANUARY/FEBRUARY—2022

DEEE - FIFTH SEMESTER EXAMINATION

DIGITAL ELECTRONICS AND MICROCONTROLLERS

Time : 3 hours]

[Total Marks : 80

PART—A

3×10=30

- Instructions :**
- (1) Answer **all** questions.
 - (2) Each question carries **three** marks.
 - (3) Answers should be brief and straight to the point and shall not exceed five simple sentences.

1. Convert the following numbers into decimal :

(a) $(11011)_2$ (b) $(22.70)_8$ (c) $(2BD)_{16}$

2. Define Fan-in and Fan-out capacity of a digital IC.

3. Mention any three applications of a Multiplexer.

4. Draw the logic diagram of 1-Bit comparator and write its truth table.

5. State the necessity of Clock in Flip-Flops. Mention the types of triggering in Flip-Flop.

* 6. Distinguish between Synchronous and Asynchronous counters.

7. Mention any six types of Registers used in 8051 Microcontroller.

8. State the alternate function of part-3 of 8051 Microcontroller.

9. Give the different between Machine level and Assembly level programming.
10. List any three Arithmetic instructions of 8051 with examples.

PART—B

10×5=50

Instructions : (1) Answer *any five* questions.
 (2) Each question carries **ten** marks.
 (3) Answers should be comprehensive and criterion for valuation is the content but not the length of the answer.

11. (a) Perform the subtraction of binary numbers using 2's complement method :
 - (i) $(101011)_2 - (11001)_2$
 - (ii) $(100100)_2 - (100011)_2$ 5
 (b) Compare the TTL, CMOS and ECL logic families. 5
12. Explain 2's Complement parallel Adder/Subtractor circuit. 10
13. (a) Draw and explain BCD to Decimal Decoder. 5
 (b) Draw and explain 4×1 multiplexer. 5
14. Explain the working of Master Slave JK Flip-Flop circuit with necessary diagrams. 10
15. Draw and explain the working of 4-bit bi-directional shift register. 10
16. Explain the 8051 Microcontroller pin configuration and specify the purpose of each pin. 10
17. (a) Explain Unconditional and Conditional jump instructions in 8051 Microcontroller. 5
 (b) Define subroutine and explain its use. 5

- 18.** (a) Write a program to add two 8-bit numbers stored in memory 2400H and 2401H. Store the result in 2402H and 2403H. 5
- (b) Explain the terms operation code and operand instructions with example. 5

030 030 030 030 030

*

*