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BOARD DIPLOMA EXAMINATION, (C-09)

OCT/NOV—2013

DEEE—FOURTH SEMESTER EXAMINATION

DIGITAL ELECTRONICS AND MICROCONTROLLERS

Time : 3 hours]

[Total Marks : 80

PART-A

Instructions : (1) Answer **all** questions.

- (2) Each question carries three marks.
- (3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.
- 1. State the need for a tristate buffer.
- **2.** Draw the symbol and truth table of 2-input EX-OR gate.
- **3.** List different types of ROMs.
- 4. What is a register? State the need for a register.
- 5. Explain the functions of RS0 and RS1 bits in PSW register.
- 6. Draw the block diagram of microcomputer.
- 7. Explain the difference between MOV and MOVX instructions.

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- 8. List different addressing modes of 8051.
- 9. Explain swap A instruction with one example.
- 10. Draw a flowchart to multiply two numbers 56H and 33H.

PART-B

Instructions : (1) Answer any five questions.

- (2) Each question carries **ten** marks.
- (3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.
- **11.** (a) Convert 1101111.11₂ into octal and hexadecimal number systems.
 - (b) Subtract 1101.01_2 from 1001.11_2 using 2's complement method.
- **12.** (a) Draw the logic circuit and explain the function of half adder with its truth table.
 - (b) Show that two half adders and an OR gate constitute a full adder.
- **13.** Draw the circuit and explain the operation of *J*-*K* flip-flop with its truth table.
- **14.** (a) Draw the diagram and explain the working of 4-bit asynchronous counter.
 - (b) Draw the diagram of an asynchronous counter to count up to 10 clock pulses.
- **15.** Explain various ports of 8051.

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- **16.** (a) Explain the SBUF register.
 - (b) Draw and explain the bitwise description of PCON register.
- 17. Explain the following branch instructions :
 - (a) LJMP

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- (b) DJNZ
- (c) CJNE
- (d) JNB
- (e) ACALL
- **18.** (*a*) Write an assembly language program to add two 8-bit numbers stored in the internal RAM locations 60H and 61H, and store the sum at 62H and 63H.
 - (b) Write an assembly language program along with comments to add two 16-bit numbers 4536H and 5468H, and store the sum in R5 and R4. [R4 should have the lower byte]