

### 6432

# BOARD DIPLOMA EXAMINATION, (C-16) OCTOBER—2020

## DCME—FOURTH SEMESTER EXAMINATION

#### SOFTWARE ENGINEERING

Time: 3 hours |

101a1 Marks: 80

#### PART—A

 $3 \times 10 = 30$ 

**Instructions**: (1) Answer **all** questions

- (2) Each question carries three marks.
- (3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.
- 1. Write briefly about data flow oriented design.
- 2. Write a short note on work breakdown structure.
- 3. Write about good software engineer.
- **4.** List the different items in SPMP document.
- 5. List the contents of SRS document.
- **6.** Briefly write about how to gather requirements of a project.
- 7. What are the differences between GUI and TUI?
- **8.** Define debugging and list various debugging approaches.
- **9.** Write a short note on code inspection.
- **10.** Define software reliability.

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Instructions: (1) Answer any five questions.

- (2) Each question carries ten marks.
- (3) Answers should be comprehensive and the criteria for valuation are the content but not the length of the answer.

11.	Explain classical waterfall software development life cycle model.	10
12.		10
13.	(a) Explain the metrics for project size estimation.	6
	(b) Explain Gantt chart.	4
14.	Explain how to document the functional requirements and traceability.	10
15.	Explain about integration testing.	10
16.	(a) Explain two software design approaches.	6
	(b) What are the characteristics of good user interface?	4
17.	(a) Write about white box testing.	5
	(b) Write about black box testing.	5
18.	Explain reliability growth model to manage metrices.	10
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	Explain reliability growth model to manage metrices.  ***	
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