

C09-CM-604

3737

BOARD DIPLOMA EXAMINATION, (C-09) OCT/NOV-2013

DCME—SIXTH SEMESTER EXAMINATION

JAVA PROGRAMMING

Time: 3 hours [Total Marks: 80

PART-A

Instructions: (1) Answer **all** questions.

- (2) Each question carries three marks.
- (3) Answer should be brief and straight to the point and shall not exceed *five* simple sentences.
- 1. What is a literal?
- **2.** List the various string methods.
- **3.** What are instance variables?
- **4.** What are the data types in Java?
- **5.** Define a package.
- **6.** What is the difference between yield() and sleep()?

- 7. What are the advantages of exception handling?
- **8.** Describe built-in exception.
- **9.** List the constructors of a button class.
- 10. List any three methods of dialog class.

PART—B

Instructions: (1) Answer any **five** questions.

- (2) Each question carries ten marks.
- (3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.
- **11.** Write a Java program to reverse the number 568.
- **12.** Explain about command line arguments with an example program.
- **13.** What are the two ways of creating threads? Explain with suitable programs.
- **14.** How is interface used to support multiple inheritance? Explain with a program.

- **15.** Explain the concept of streams, and about stream classes and classification.
- 16. Explain about Applet architecture.
- 17. Write a program to create an AWT-based standalone GUI program.

18. Write a program in Java to illustrate the color class.

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