

## C14-AEI-304

# 4217

## BOARD DIPLOMA EXAMINATION, (C-14)

## MARCH/APRIL-2017

#### DAEI—THIRD SEMESTER EXAMINATION

### DIGITAL ELECTRONICS

Time : 3 hours ]

[ Total Marks : 80

### PART—A

3×10=30

#### Instructions : (1) Answer all questions.

- (2) Each question carries three marks.
- (3) Answers should be brief and straight to the point and shall not exceed *five* simple sentences.
- 1. Compare weighted and unweighted codes.
- **2.** Subtract  $1100_{(2)}$  from  $1000_{(2)}$  using 2's complement, subtraction method.
- **3.** Draw half-adder circuit using EX-OR gate and AND gate.
- 4. What is a combinational logic circuit?
- **5.** Draw the truth table T-flipflop.
- 6. State the need of preset and clear inputs.
- 7. What are synchronous and asynchronous counters?
- 8. List the types of data transfer in registers.
- 9. Distinguish between RAM and ROM in any three aspects.
- **10.** State the need for D/A conversion.

\* /4217

[ Contd...

6

PART—B

| Instructions | : | (1) | Answer | any | five | questions. |
|--------------|---|-----|--------|-----|------|------------|
|--------------|---|-----|--------|-----|------|------------|

- (2) Each question carries **ten** marks.
- (3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.

**11.** Simplify the following expression using K-map :  $ABC \ \overline{A}BC \ AB\overline{C} \ A\overline{BC} \ A\overline{C}$ 

12. (a) State Demorgan's laws.

|     | (b) Convert $96_{(10)}$ into octal and beyadecimal number                        | 4 |
|-----|--|---|
|     | (b) Convert 30(10) mite octar and nonacconnar namser.                            |   |
| 13. | Draw a full-adder circuit an explain its working with truth table.               |   |
| 14. | (a) Explain $4 \times 1$ multiplexer with a neat sketch.                         | 5 |
|     | (b) Explain $2 \times 4$ decoder and draw its truth table.                       | 5 |
| 15. | Explain the operation of decade counter with diagram and truth table.            |   |
| 16. | Draw and explain edge triggered D flip-flop with truth table and timing diagram. |   |
| 17. | Explain ring counter with a neat diagram and truth table.                        |   |
|     |  |   |

**18.** Explain A/D conversion using successive approximation method and mention its advantages.

2

\* /4217

AA7(A)—PDF